

DRU JOYCE CLASSIC RULES

The National High School Federation Rules and Regulations will apply to all tournament games with the following exceptions: All games will be played in quarters for 2nd, 3rd, 4th, 5th, & 6th and halves for 7th through 11 grades

2nd Grade Division	6 minutes
3rd Grade Division	6 minutes
4th Grade Division	6 minutes
5th Grade Division	6 minutes
6th Grade Division	6 minutes
7th Grade Division	14 minutes
8th Grade Division	14 minutes
9th Grade Division	16 minutes
10th Grade Division	16 minutes
11th Grade Division	16 minutes

A five-minute pre-game warm up will be given unless games are running behind schedule. Halftime shall be no longer than 3 minutes. No games will start before the scheduled time. Overtime period will be two minutes in grades 2 through 8 and three minutes in grades 9 through 11. **The third overtime period will be sudden death (the first team who scores wins).**

1. In the 9th grade through 11th grade age brackets a player will be disqualified after committing a 6th personal foul (technical fouls are included). A player will be disqualified after committing a 5th personal foul in all other age brackets.
2. A total of (3) time-outs per game will be allowed to each team. One (1) additional time-out per team will be awarded for each overtime period. There will be no carry-over of time-outs from regulation to overtime periods. Regulation sized basketballs will be used for boy's 7th grade division through High School Division. All other divisions in boys and girls competition will use the smaller sized basketball (28.5).
3. Two (2) Technical fouls during a game on any player, coach, or team representative will result in their disqualification for the rest of the game.
4. The clock will be stopped for all whistle stoppages. Not a continuous clock.

5. The One & One Bonus will start on the 10th team fouls each half. No Double Bonus.
6. Each team is responsible for their warm-up and game balls and/or any other items brought to the game. The tournament sponsors or their representatives are not responsible for lost items.
7. 20 points+ leads will result in continuous clock until lead is less than 20 points.
8. Officials and site directors must contact the executive staff before any game will be called a forfeit.
9. Protests – If a team submits a protest of an opponent for the use of an illegal player the protesting team must give the protest in writing along with a \$150 to the site director within 10 minutes of the completion of the game they are protesting. The protesting team's \$150 will be refunded if the protest is upheld and forfeited if the protest is not upheld. Teams who have a protest filed against them must produce a birth certificate and a report card verifying the grade for the player in question to the site director within 30 minutes from the time the protest is filed to proceed in the tournament. A final decision will be made by the Tournament Director and will not be subject to any further discussion.

Tiebreaker for play-offs:

1. **Head to Head**
2. **Point differential**...Maximum 15 points. (Forfeits are scored at 15-0) Point differential calculation is based solely on the games between the tied teams. In the event of a three-way tie for **first**, point differential will be used to establish the **pool placement**.

Defensive Point System- If 3 teams remain tied after the above tie breakers the team with the lowest total points allowed will advance. The remaining teams will revert back to tie breaker #1

Eligibility:

BIRTH RECORDS: Each competitor must have a proof of his age and be able to produce such information in one of the following acceptable manners:

HOSPITAL RECORDS ARE UNACCEPTABLE!

- a) **A valid divers License**
- b) An un-expired Passport
- c) A **COPY** of his birth record from the STATE, COUNTY, OR MUNICIPAL BUREAU OF VITAL STATISTICS from the place of birth. (The Dru Joyce Classic is not responsible for returning original birth records).
- d) A grade report card from the current school year.

ELIGIBILITY Any questions pertaining to the eligibility of a player or team shall be directed to the Tournament Director.

2nd Grade - An athlete must be in 2nd grade or below as of October 1, 2021 and can be no older than 9 on August 31, 2022

3rd Grade - An athlete must be in 3rd grade or below as of October 1, 2021 and can be no older than 10 on August 31, 2022

4th Grade - An athlete must be in the 4th grade or below as of October 1, 2021 and can be no older than 11 on August 31, 2022

5th Grade - An athlete must be in the 5th grade or below as of October 1, 2021 and can be no older than 12 on August 31, 2022

6th Grade - An athlete must be in the 6th grade or below as of October 1, 2021 and can be no older than 13 on August 31, 2022

7th Grade - An athlete must be in the 7th grade or below as of October 1, 2021 and can be no older than 14 on August 31, 2022

8th Grade - An athlete must be in the 8th grade or below as of October 1, 2021 and can be no older than 15 on August 31, 2022

9th Grade - An athlete must be in the 9th grade or below as of October 1, 2021 and can be no older than 16 on August 31, 2022

10th Grade - An athlete must be in the 10th grade or below as of October 1, 2021 and can be no older than 17 on August 31, 2022

11th Grade - An athlete must be in the 11th grade or below as of October 1, 2021 and can be no older than 18 on August 31, 2022

A team can have 3 unsigned seniors play on their 11th grade team.

ALL CANADIAN TEAMS IN GRADES 2 THROUGH 8 MAY PLAY DOWN ONE GRADE LEVEL BUT CANNOT HAVE ANY PLAYER WHOSE BIRTHDAY WOULD MAKE THEM 2 YEARS OLDER THAN AN AMERICAN GRADE LEVEL AGE RESTRICTION, (EX. A 6TH GRADE CANADIAN TEAM MAY PLAY IN THE 5TH GRADE DIVISION BUT NO PLAYER ON THEIR TEAM CAN BE 12). Canadians can start first grade at age 5.

ALL TEAMS IN GRADES 2 THROUGH 8 MUST TURN IN A TYPED ROSTER AT REGISTRATION WITH NAMES AND CORRESPONDING NUMBERS. COACHES FOR ALL GRADES ARE STILL REQUIRED TO CARRY WITH THEM ALL BIRTH RECORDS AND GRADE REPORTS THROUGHOUT THE WEEKEND.