

# 2026 DRU JOYCE CLASSIC RULES

**The National High School Federation Rules and Regulations will apply to all tournament games with the following exceptions:** All games will be played in quarters for 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup>, & 6<sup>th</sup> and halves for 7<sup>th</sup> through 11 grades

2nd Grade Division	6 minutes
3rd Grade Division	6 minutes
4th Grade Division	6 minutes
5th Grade Division	6 minutes
6th Grade Division	6 minutes
7th Grade Division	14 minutes
8th Grade Division	14 minutes
9th Grade Division	16 minutes
10th Grade Division	16 minutes
11th Grade Division	16 minutes

A five-minute pre-game warm up will be given unless games are running behind schedule. Halftime shall be no longer than 3 minutes. No games will start before the scheduled time. Overtime period will be two minutes in grades 2 through 8 and three minutes in grades 9 through 11. **The third overtime period will be sudden death (the first team who scores wins).**

1. A player will be disqualified after committing a 5<sup>th</sup> personal foul in all age brackets (technical fouls are included).
2. A total of (3) time-outs per game will be allowed to each team, two full timeouts and one 30 second time-out. One (1) additional 30 second time-out per team will be awarded for each overtime period. There will be no carryover of time-outs from regulation to overtime periods. Regulation sized basketballs will be used for boy's 7<sup>th</sup> grade division through High School Division. All other divisions in boys and girls' competition will use the smaller sized basketball (28.5).
3. Two (2) Technical fouls during a game on any player, coach, or team representative will result in their disqualification for the rest of the game.
4. The clock will be stopped for all whistle stoppages. Not a continuous clock.

5. There will be no double bonus. One and One will start on the 10<sup>th</sup> team foul
6. Each team is responsible for their warm-up and game balls and/or any other items brought to the game. The tournament sponsors or their representatives are not responsible for lost items.
7. 20 points+ leads will result in continuous clock until lead is less than 20 points.
8. Officials and site directors must contact the executive staff before any game will be called a forfeit.
9. Players from the same organization may play with another team in their organization if they are in the appropriate grade and age. Players must be included on both rosters turned in at team check-in.
10. Protest - Team may file a protest of a player before or after a game. Protest filed before must be made 30 minutes before the start of the game. Protest filed after a game must be made within 5 minutes of the end of the game.

The protesting team must put \$200 cash in the court monitors hand before the protest can proceed. Protests are for a single player protest not entire team.

Once the protesting team pays the fee and names the player the opposing coach has 5 minutes to produce a report card and / or birth certificate. The birth certificate and / or report card are given to the court monitor who will then take the accused players to a quiet place away from the court and all parties involved. The court monitor will ask question to the accused player and determine if they are indeed in violation of tournament rules regarding grade and age. The court monitors decision is final.

If the protest is upheld and the player is determined to be in violation the \$200 will returned to the coach. The player is ineligible to participate in the rest of the tournament. A game played with an ineligible player is forfeited.

If the court monitor says the player is in the right grade and for the tournament the \$200 is forfeited by the coach. The accused player will be able to continue playing in the tournament.

As tournament director I will support the decision made by my court monitor **Tiebreaker**

**for play-offs:**

1. **Head-to-Head**
2. **Point differential...**Maximum 15 points. (Forfeits are scored at 15-0) Point differential calculation is based solely on the games between the tied teams. (In the event of a three-way tie for **first**, point differential will be used to establish the **pool winner**, then revert to head-to head for second and third placements.)

**Defensive Point System-** If 3 teams remain tied after the above tie breakers the team with the lowest total points allowed will advance. The remaining teams will revert back to tie breaker #1

Eligibility:

**BIRTH RECORDS:** Each competitor must have a proof of his age and be able to produce such information in one of the following acceptable manners:

**HOSPITAL RECORDS ARE UNACCEPTABLE!**

- a) A valid divers License
- b) An un-expired Passport
- c) A **COPY** of his birth record from the STATE, COUNTY, OR MUNICIPAL BUREAU OF VITAL STATISTICS from the place of birth. (The Dru Joyce Classic is not responsible for returning original birth records).
- d) A grade report card from the current school year.

**ELIGIBILITY** Any questions pertaining to the eligibility of a player or team shall be directed to the Tournament Director.

**2nd Grade** - An athlete must be in 2<sup>nd</sup> grade or below as of October 1, 2025 and can be no older than 9 on August 31, 2026

**3rd Grade** - An athlete must be in 3<sup>rd</sup> grade or below as of October 1, 2025 and can be no older than 10 on August 31, 2026

**4th Grade** - An athlete must be in the 4<sup>th</sup> grade or below as of October 1, 2025 and can be no older than 11 on August 31, 2026

**5th Grade** - An athlete must be in the 5<sup>th</sup> grade or below as of October 1, 2025 and can be no older than 12 on August 31, 2026

**6th Grade** - An athlete must be in the 6<sup>th</sup> grade or below as of October 1, 2025 and can be no older than 13 on August 31, 2026

**7th Grade** - An athlete must be in the 7<sup>th</sup> grade or below as of October 1, 2025 and can be no older than 14 on August 31, 2026

**8th Grade** - An athlete must be in the 8<sup>th</sup> grade or below as of October 1, 2025 and can be no older than 15 on August 31, 2026

**9th Grade** -An athlete must be in the 9<sup>th</sup> grade or below as of October 1, 2025 and can be no older than 16 on August 31, 2026

**10th Grade** - An athlete must be in the 10<sup>th</sup> grade or below as of October 1, 2025 and can be no older than 17 on August 31, 2026

**11th Grade** - An athlete must be in the 11<sup>th</sup> grade or below as of October 1, 2025 and can be no older than 18 on August 31, 2026

A team can have 3 unsigned seniors play on their 11<sup>th</sup> grade team.

**ALL CANADIAN TEAMS IN GRADES 2 THROUGH 8 MAY PLAY DOWN ONE GRADE LEVEL BUT CANNOT HAVE ANY PLAYER WHOSE BIRTHDAY WOULD MAKE THEM 2 YEARS OLDER THAN AN AMERICAN GRADE LEVEL AGE RESTRICTION, (EX. A 6<sup>TH</sup> GRADE CANADIAN TEAM MAY PLAY IN THE 5<sup>TH</sup> GRADE DIVISION BUT NO PLAYER ON THEIR TEAM CAN BE 12). Canadians can start first grade at age 5.**

**ALL TEAMS MUST TURN IN A TYPED ROSTER AT**

**REGISTRATION WITH NAMES AND CORRESPONDING NUMBERS. COACHES FOR ALL GRADES ARE STILL REQUIRED TO CARRY WITH THEM ALL BIRTH RECORDS AND GRADE REPORTS THROUGHOUT THE WEEKEND.**